

GAME DEVELOPMENT

Competition in Game Development for university and high school students. The competition consists of three phases:

- Project application (no later than May 26, 2021)
- Completion of the application and submission for evaluation (no later than May 30, 2021)
- Presentation of projects and announcement of the best competitors (June 3 and 4, 2021)

Application procedure:

Competitors can develop games for PC or Android platform. Game build or download link should be put on the competition website no later than May 26, 2021. Content to be submitted includes:

- A document (.pdf format, maximum one page) describing the idea and concept of the game (document template).
- Game build (* .exe file for PC or * .apk file for Android platform).
- Game trailer (lasting 0:30 - 1:30 min).

*Note: In case of submitting the game intended for the PC platform, along with the * .exe file, participants are obliged to submit other files necessary for starting the game.*

Competition rules:

- The competition is open to all students enrolled in any faculty in Bosnia and Herzegovina and the region. High school students can also apply for the competition.
- Competitors may apply individually or as a group of up to two members.
- Those who are professionally engaged in game development cannot participate in the competition (this refers to competitors employed in game development companies).
- Submitted project must be the result of personal work and must not be selected as a winner (the project has not won any award or recognition) in any other competition.
- For their project, participants are required to provide all necessary permits, approvals, and licenses if such a thing is required.
- Each participant / team can submit one or more games with registration details, but the prize can only be won for one game.
- Each game must have a "Help" screen on which a list of controls will be presented.

The decisions of the expert jury are final and binding. If the number and quality of submitted games is lower than expected, the jury can choose less than three winners or even cancel the competition within this category.

Evaluation method:

After submission of the completed game, a jury composed of FIT representatives and sponsors will evaluate all submitted games and choose the best ones for the presentation. The following criteria will be used in the evaluation:

- 25% Visual Art
- 25% Audio
- 25% Game Design
- 25% Narrative

